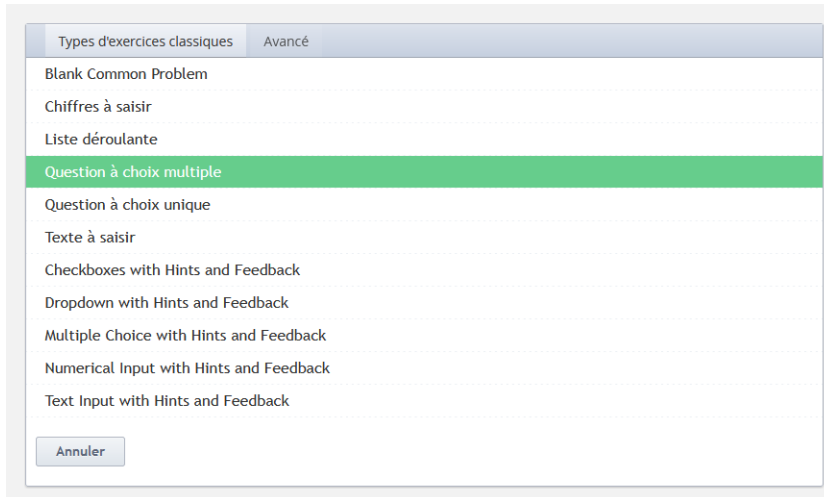


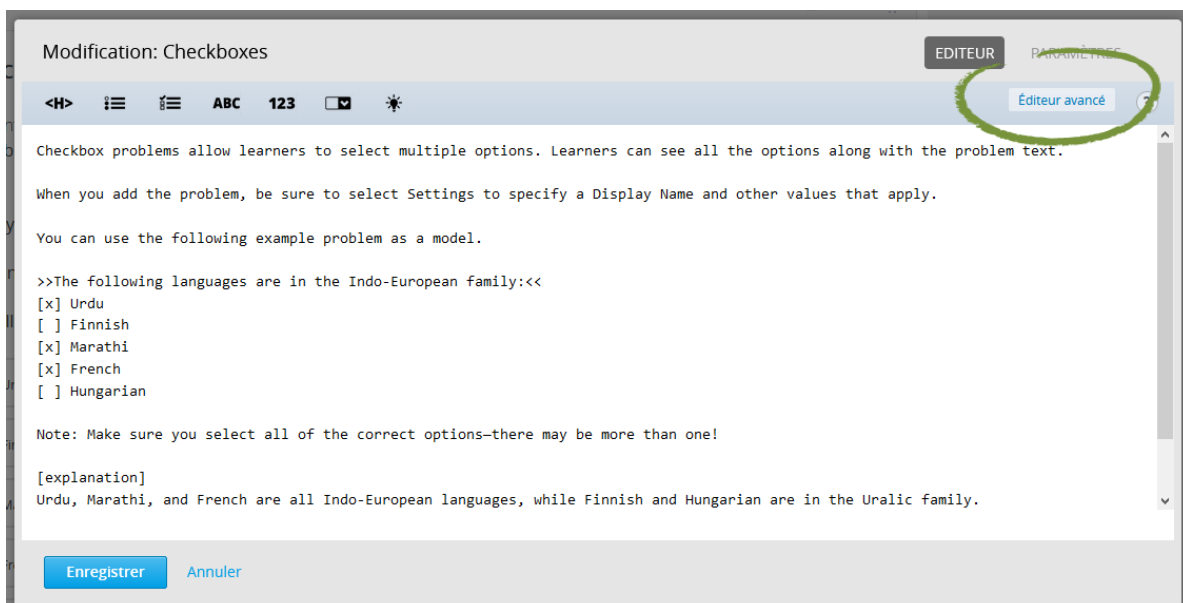
# AJOUTER UNE IMAGE DANS UN QUIZZ

## CREER LE QUIZZ



The screenshot shows a menu titled 'Types d'exercices classiques' with a sub-tab 'Avancé'. The menu items are: Blank Common Problem, Chiffres à saisir, Liste déroulante, Question à choix multiple (highlighted in green), Question à choix unique, Texte à saisir, Checkboxes with Hints and Feedback, Dropdown with Hints and Feedback, Multiple Choice with Hints and Feedback, Numerical Input with Hints and Feedback, and Text Input with Hints and Feedback. An 'Annuler' button is at the bottom left.

## PASSER LE QUIZZ EN MODE AVANCE



The screenshot shows the 'Modification: Checkboxes' editor interface. At the top right, there are buttons for 'EDITEUR' and 'PARAMETRES'. Below them, a toolbar contains icons for undo, redo, bold, italic, text color, background color, and a star icon. A button labeled 'Editeur avancé' is circled in green. The main text area contains the following content:

Checkbox problems allow learners to select multiple options. Learners can see all the options along with the problem text.

When you add the problem, be sure to select Settings to specify a Display Name and other values that apply.

You can use the following example problem as a model.

>>The following languages are in the Indo-European family:<<

- Urdu
- Finnish
- Marathi
- French
- Hungarian

Note: Make sure you select all of the correct options—there may be more than one!

[explanation]  
Urdu, Marathi, and French are all Indo-European languages, while Finnish and Hungarian are in the Uralic family.

At the bottom, there are buttons for 'Enregistrer' and 'Annuler'.

## INSERER LE CODE FAISANT REFERENCE A L'IMAGE

```
Modification: Checkboxes EDITEUR PARAMÈTRES
1 <problem>
2 <p>Checkbox problems allow learners to select multiple options. Learners can see all the options along with the problem text.</p>
3
4 <p>When you add the problem, be sure to select Settings to specify a Display Name and other values that apply.</p>
5
6 <p>You can use the following example problem as a model.</p>
7
8 <p>The following languages are in the Indo-European family:</p>
9
10 <img src='/static/63f0610b1a27b7bafa352cf06aec9bca8deb2d50.png' />
11
12 <choiceresponse>
13 <checkboxgroup label="The following languages are in the Indo-European family:">
14 <choice correct="true">Urdu</choice>
15 <choice correct="false">Finnish</choice>
16 <choice correct="true">Marathi</choice>
17 <choice correct="true">French</choice>
18 <choice correct="false">Hungarian</choice>
19 </checkboxgroup>
20 </choiceresponse>
21
```

Le code suivant :

```
<img src='/static/63f0610b1a27b7bafa352cf06aec9bca8deb2d50.png' />
```

Fait référence à l'image chargée dans « Fichiers & téléchargements ».

Ce code doit être situé après la balise <problem> et avant la balise <choiceresponse> .